



澳門大學
UNIVERSIDADE DE MACAU
UNIVERSITY OF MACAU



AI Horizon and Landscape Shaping the University

Chengzhong Xu (須成忠)

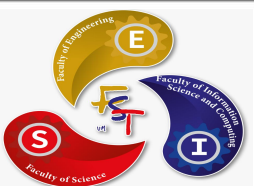
Faculty of Science and Technology

Institute of AI and Brain Science (Founding)

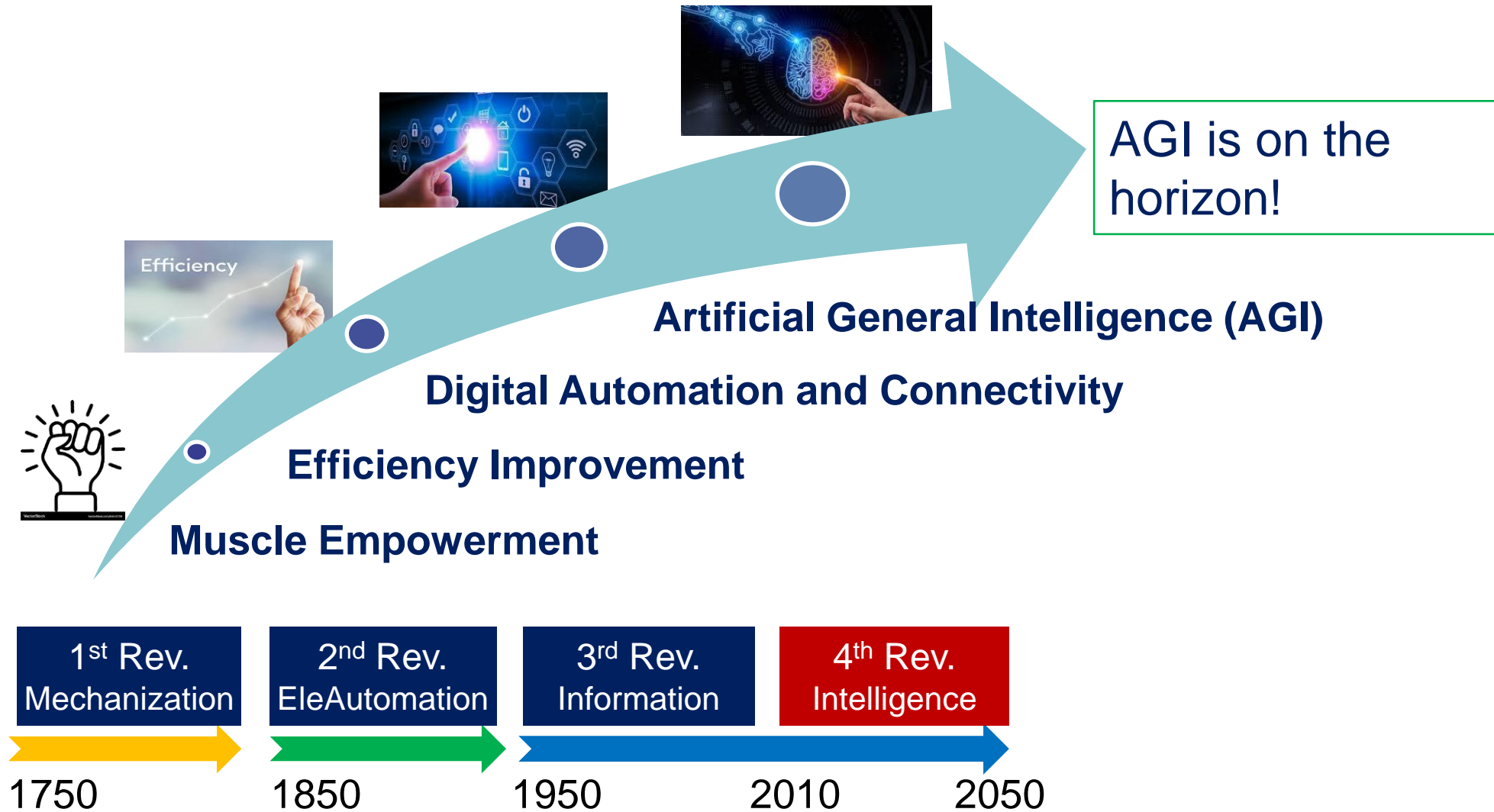
University of Macau

March 25, 2026





AI Drives a New Industrial Revolution





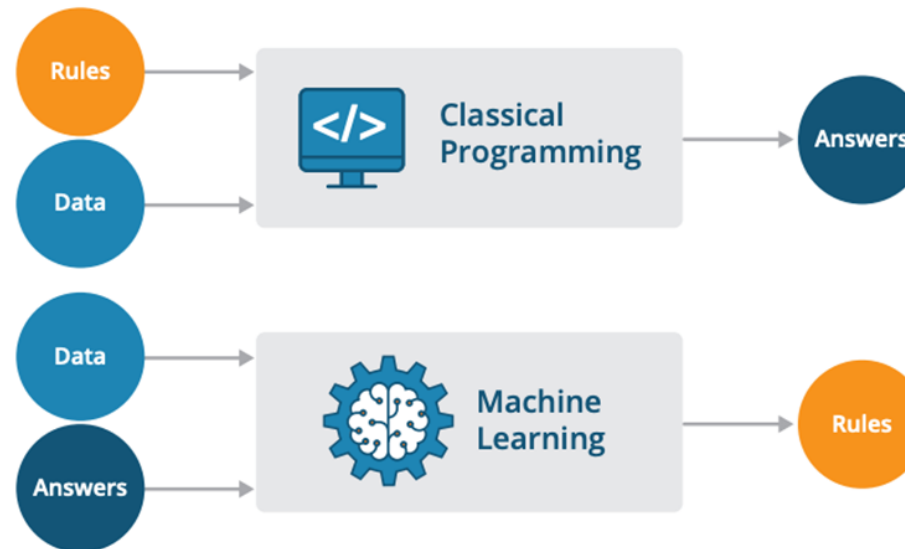
Outline

- **Brief AI History**
- **Key Technologies**
- **AI Lanscape of UM**
- **Emotional AI @ UM**
- **Impacts on Accessibility**

The Birth of AI

- In a Dartmouth meeting in Summer 1956, AI was first defined as a research field in CS:

"Every aspect of **learning** or any other feature of intelligence should be precisely described so that a machine can simulate it."

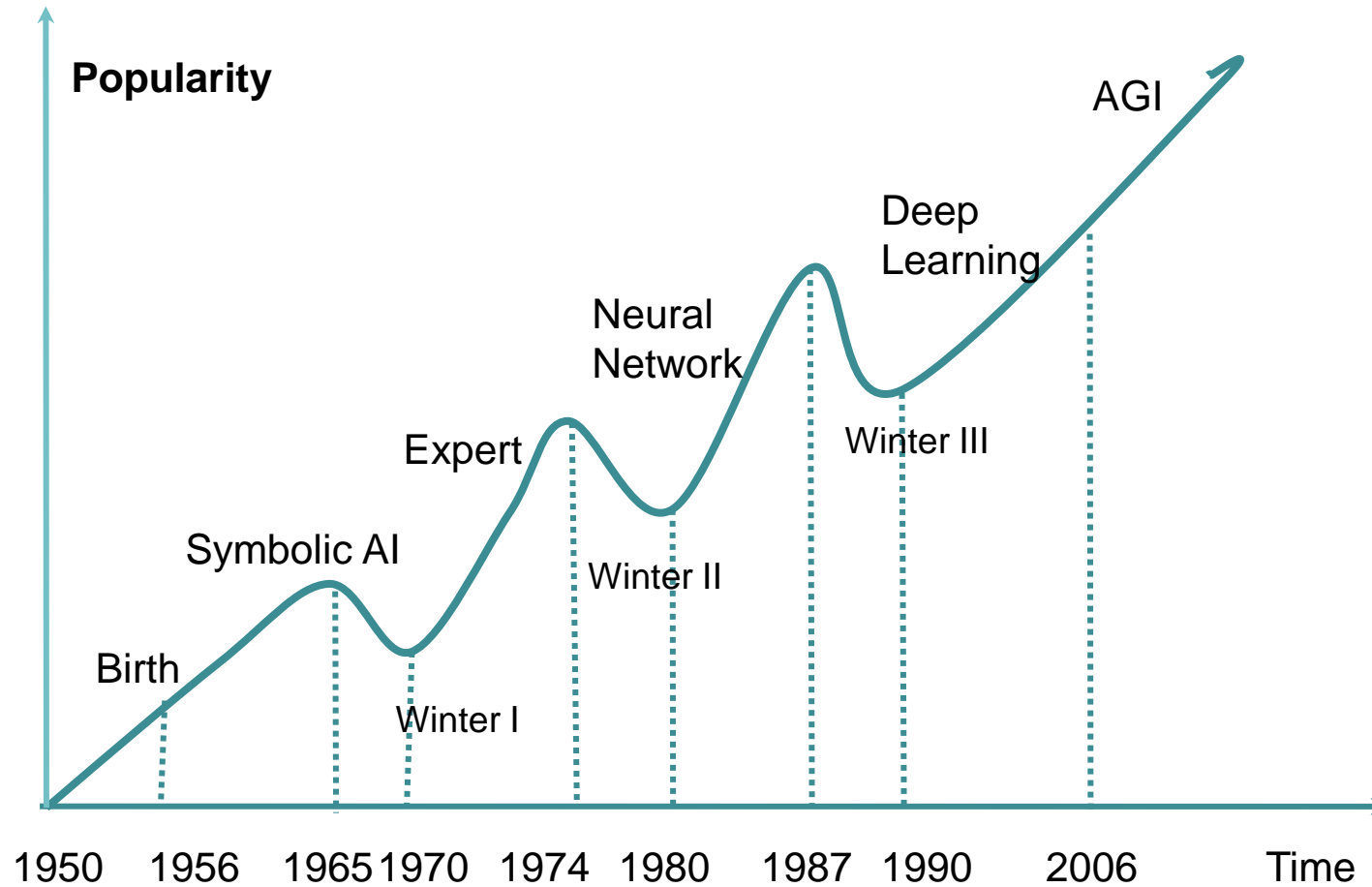


Machine Learning:

- given input data and output answer,
- figure out **generalizable rules**



Learning from History to get Clues about the Future



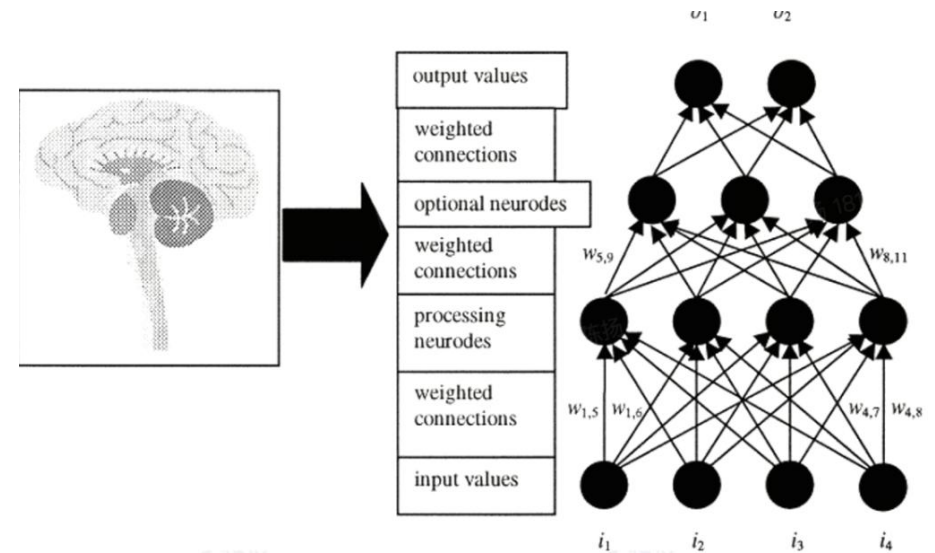
Timeline of AI Development	
▪	1950s-1960s: First AI boom - the age of reasoning, prototype AI developed
▪	1970s: AI winter I
▪	1980s-1990s: Second AI boom: the age of Knowledge representation (appearance of expert systems capable of reproducing human decision-making)
▪	1990s: AI winter II
▪	1997: Deep Blue beats Gary Kasparov
▪	2006: University of Toronto develops Deep Learning
▪	2011: IBM's Watson won Jeopardy
▪	2016: Go software based on Deep Learning beats world's champions

Darkness of Dawn (80-90): Artificial Neural Networks

- ANN to simulate human brains (structure and operation), using **statistical methods to let computers learn from data**.
- But, hope dashed,
 - due to **hardware** limits, the neural network has fewer layers and a relatively simple structure.
 - lacks enough **data** to fully train the network.



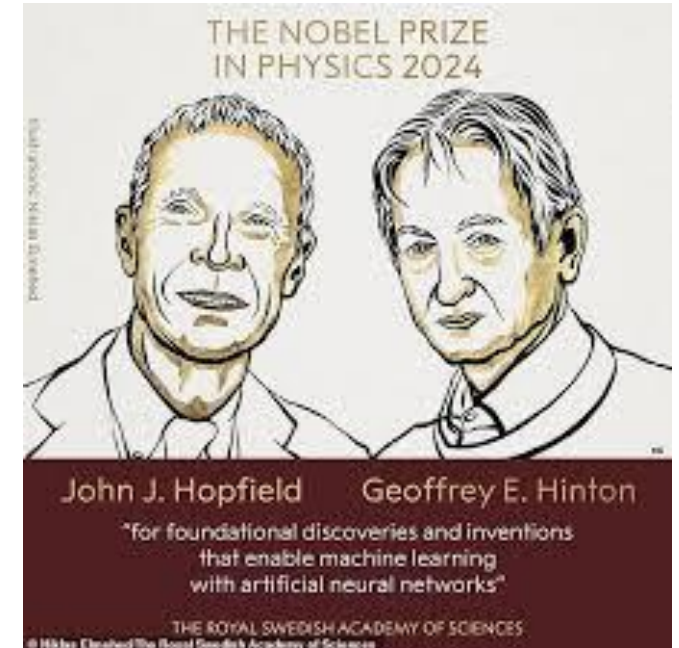
John Hopfield
Physicist, Prof of Princeton, invented ANN in 1982



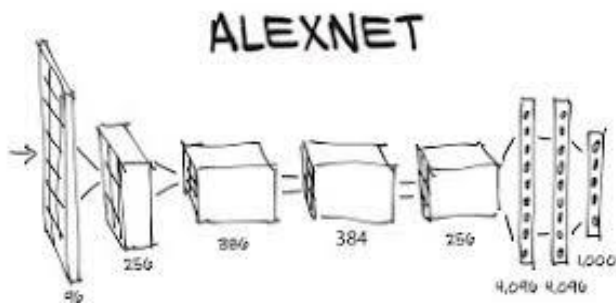
The Birth of Modern AI

Deep Neural Networks for Learning

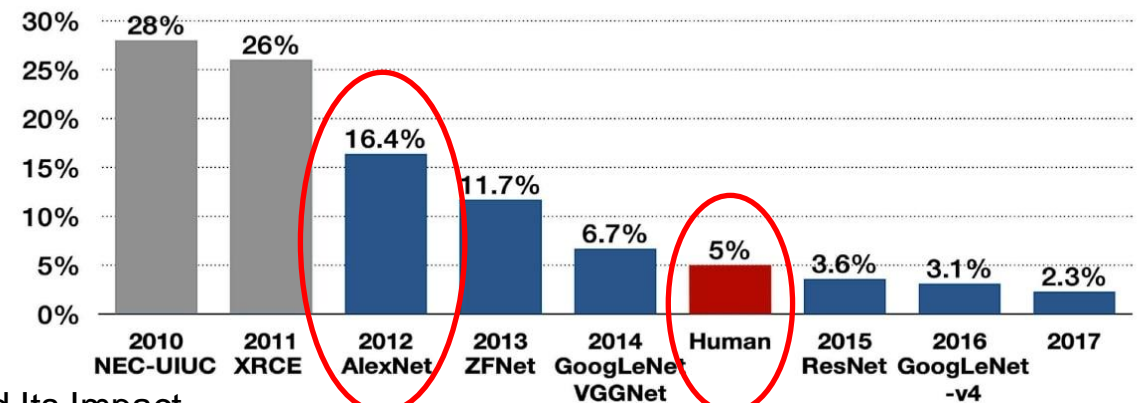
- Hinton invented AlexNet (2012) and used 8-layer networks and backpropagation techniques to train the model for image classification.
 - Leveraged **Nvidia GPU** to accelerate model training
 - Tested in **ImageNet**, millions of labelled images accumulated in Internet age.



Geoffrey Hinton, U. of Toronto



Top-5 error



AI Success in Games: AlphaGo Conquered Humans in Go

- **DeepMind's AlphaGo** beat the world Go champion Lee Sedol in 2016.
 - AlphaGo, based on 30 million human game records + RL (self-play).
- **AlphaGo Zero** (2017): completely self-play, without human knowledge, achieved superhuman performance

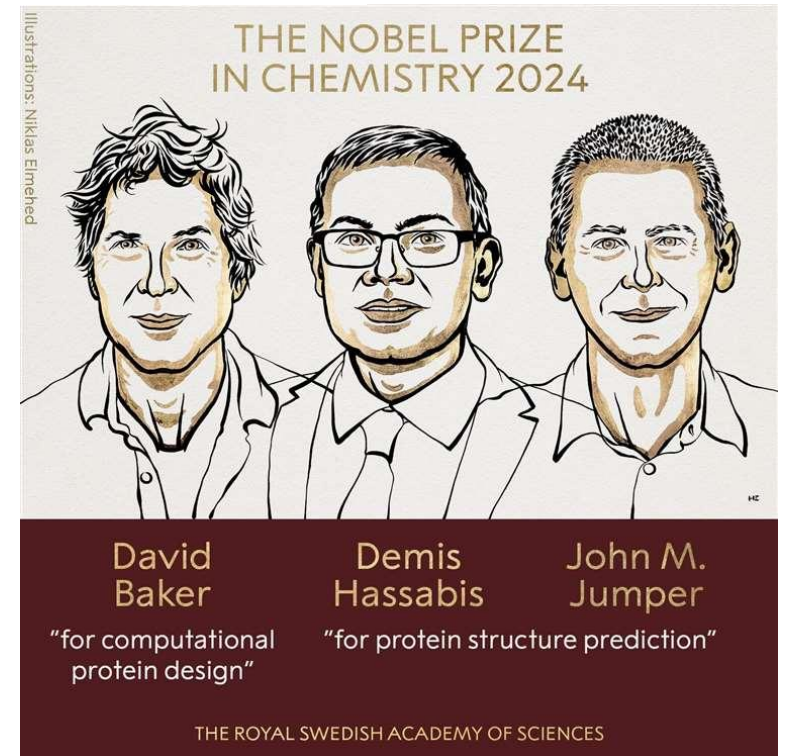
Shocked! It has shifted how we perceive AI and the promise it holds for the future.



Go is hard for AI due to its huge search space, with 10^{170} possible positions, far exceeding the number of atoms in the universe.

AI in Science Discovery: AlphaFold

- AlphaFold (2018, 2021): AlphaGo techniques were applied to explore mysteries of life
 - 600 millions **protein structure prediction** in 2 years, completely revolutionizing protein structure research.
 - Cf. 200K protein structure prediction in 60 years by scientists
- Hassabis and Jumper won 2024 Noble Prize in Chemistry.



ChatGPT for Generative AI in 2022

- Language is a tool for structuring, expanding, and expressing thought, while also shaping perception and cognition.
- ChatGPT enables **content generation** and **creative thinking**: not only interact with humans, but also generate creative responses.
- Model war begins, with new IT giants emerged: OpenAI, Anthropic(claude), Deepseek, etc



AI Tools for Productivity and Creativity

AI has come of age

AI for Entertainment



AI for Science

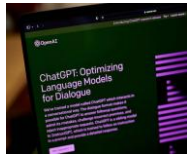
AlphaFold



AlphaProof for math reasoning, 2025 IMO



Generative AI



ChatGPT



Midjourney



Embodied Intelligence
Self-Driving



Coding with AI



2025 vs 2026

	2025 X	2026 ✓
SEARCH	Google	Gemini
SPREADSHEETS	Excel	Claude in Excel
BROWSER	Chrome	Perplexity Comet
IMAGE EDITING	Photoshop	Nano Banana
VIDEO EDITING	Premiere Pro	Kling
WRITING	ChatGPT	Claude
NOTE-TAKING	Fireflies	Granola
PRESENTATIONS	PowerPoint	Gamma
DESIGN	Canva	Vislo
EMAIL	Gmail	Google Workspace Studio
RESEARCH	Google	Perplexity
IMAGE GEN	Midjourney	Nano Banana 2

Follow Charlie Hills for more helpful AI marketing content



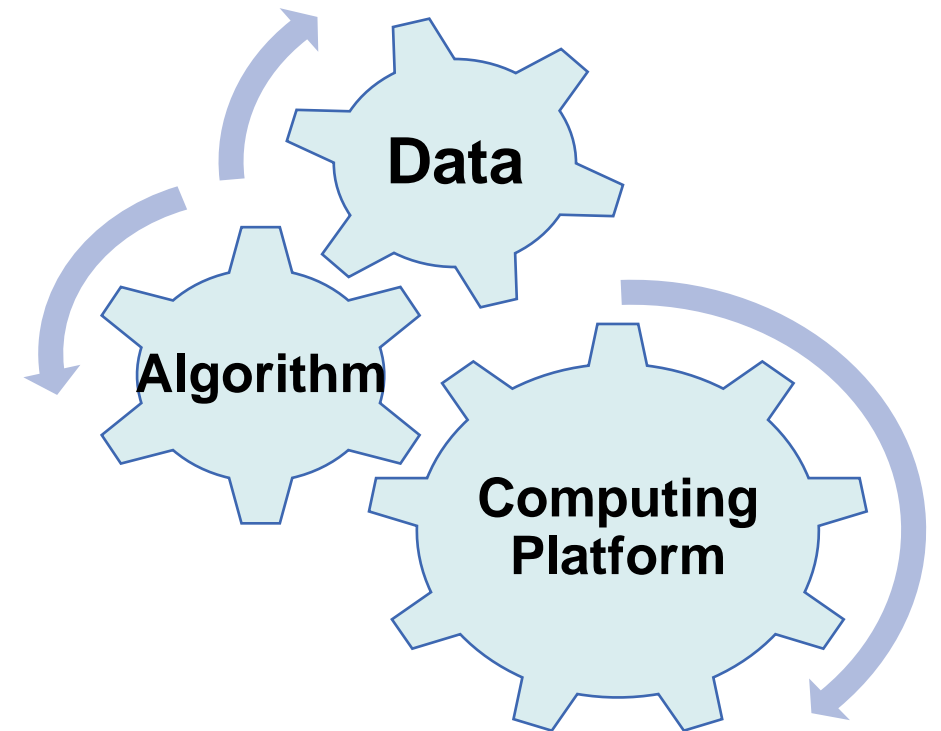
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Key Technologies

- Algorithms or learning models are the main driving forces behind AI innovation
- Computing power provides the hardware foundation to support massive models
- Data determines the level of AI intelligence.

Data Driven AI

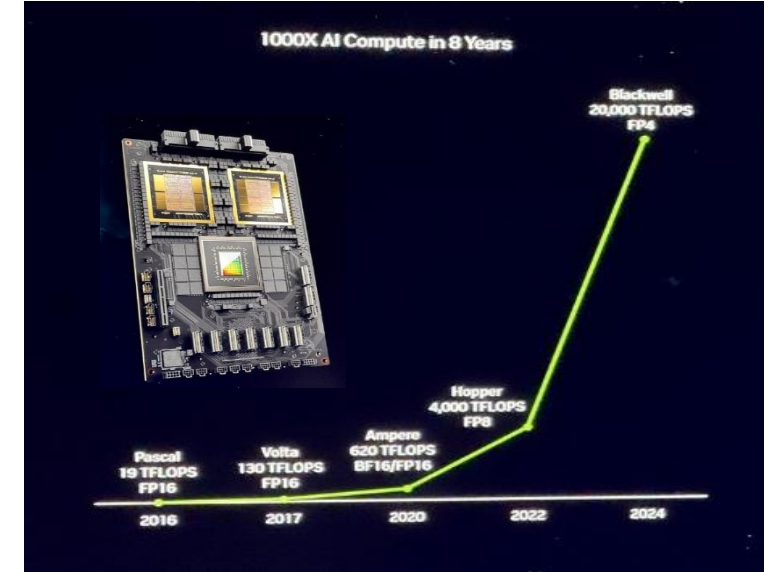


Computing Platform

- Provide HW support for model training and inference. It is the key to unlock the value of data
 - **Nvidia GPU in AlexNet** since 2012
- Giga-watts Datacenter Centre (1 GW for about 1 million home)
 - OpenAI Stargate plan for \$500B (5 GW)
 - Amazon’s plan for 3.5 GW center
 -



AI and Its Impact



181.93 USD

+181.89 (454,725.00%) ↑ all time

Closed: Mar 17, 7:59 PM EDT • [Disclaimer](#)
After hours 182.33 +0.40 (0.22%)

1D 5D 1M 6M YTD 1Y 5Y Max



Increase 23,600%
in 2026, cf. 2016

Data: Level of Intelligence

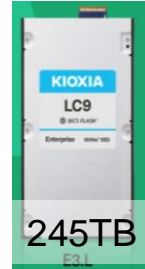
Gigabyte: 2 hours film

Terabyte: Library of Congress (15TB)

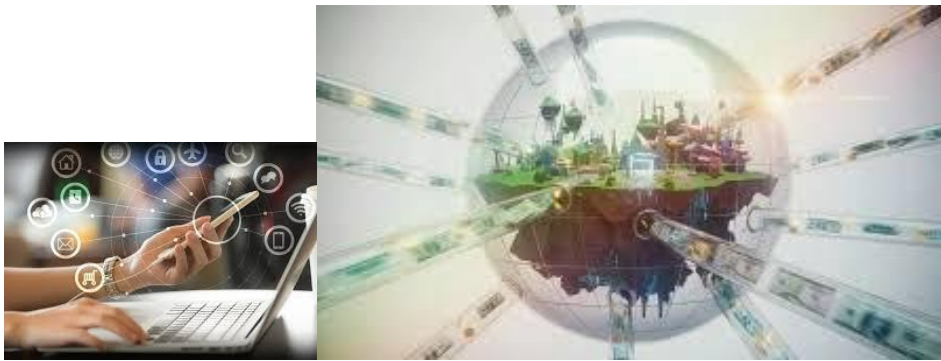
Petabyte: 1000 TB

Exabyte: 1000 PB

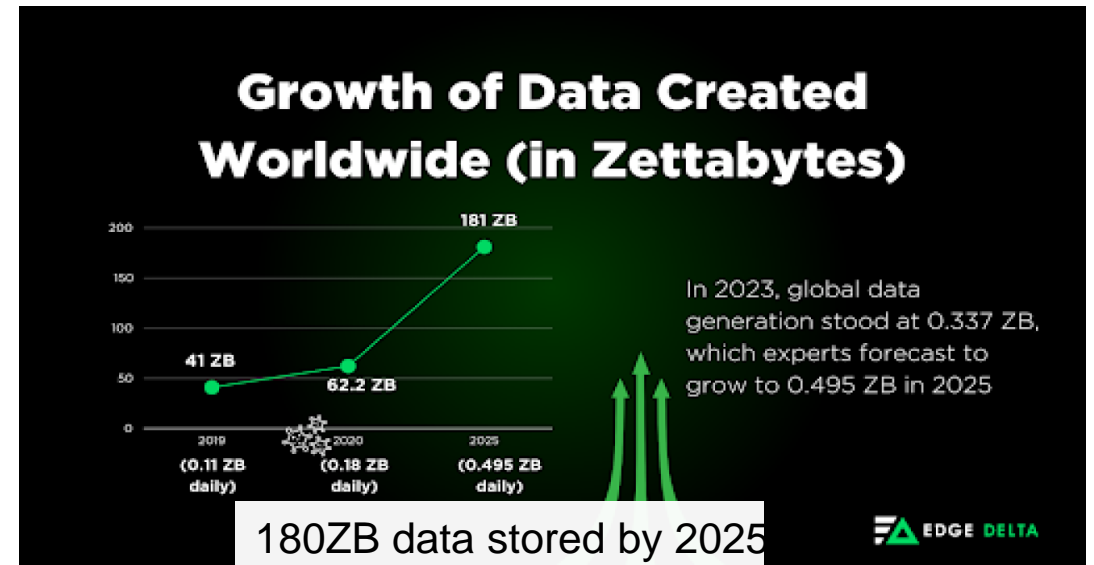
Zettabyte: 1000EB



- Latest OpenAI GPT 5 trained on 180,000 GPUs by using 250 TB data
- Exhausting all data in model training
- How about synthetically generated data in physical world model ?



Physical World is compressed into a digital model



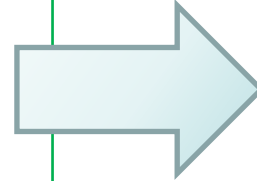


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AI Landscape of UM

- Faculty of Science and Technology (FST)
- Institute of AI and Brain Science (founding)
- State Key Lab of Internet of Things for Smart City
- State Key Lab of Analogy and Mixed-Signal VLSI



智慧城市物聯網全國重點實驗室
Laboratório de Referência de Estado de Internet das Coisas para a Cidade Inteligente
State Key Laboratory of Internet of Things for Smart City

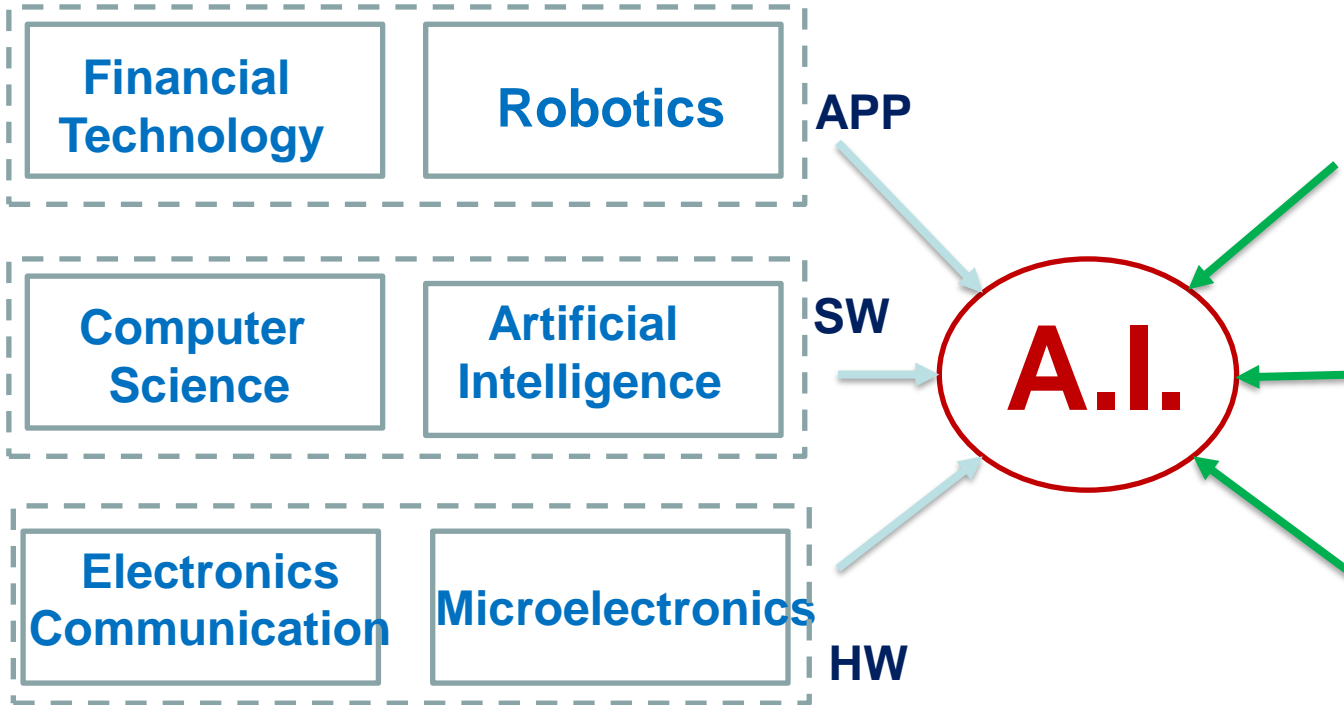


State Key Laboratory of
Analog and Mixed-Signal VLSI



Faculty of Information Science and Computing (FIC)

Academics (Programs)



Research

Institute AI and Brain Sciences

State Key Lab of Internet of Things for Smart City

State Key Lab of Analog and Mixed-Signal VLSI



State Key Laboratory of Internet of Things for Smart City





Degree Programs

7+3 BSc Programs

- Computer Science, **Artificial Intelligence**
- **Robotics**
- **Financial Technology**
- Electrical and Computer Engineering
- Electromechanical Engineering
- Mathematics (Mathematics and Applications Stream)
- Mathematics (Statistics and Data Science Stream)

- Civil Engineering
- Applied Physics and Chemistry

• ESI: 0.1% in both CS and Engineering

15+1-1 MSc Programs

- Civil Engineering (Hydraulics & Envir Engineering)
- **Computer Science**
- Electrical and Computer Engineering
- Civil Engineering
- Mathematics
- Electromechanical Engineering
- E-Commerce Technology
- **Data Science (offered with other faculties)**

- **Financial Technology**
- **Internet of Things**
- Coastal Environment & Safety
- **Robotics & Autonomous Systems**
- **Artificial Intelligence**
- Construction Project Management
- **Smart Ocean Technology**
- **Smart Power Grid**

6 PhD Programs

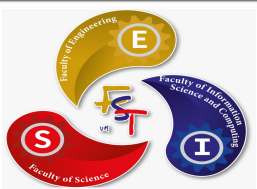
- Civil Engineering
- Electrical and Computer Engineering
- Electromechanical Engineering

- Computer Science
- Mathematics
- Applied Physics & Materials Engineering (IAPME)



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UNIVERSIDADE DE MACAU
UNIVERSITY OF MACAU

30 years of Microelectronics R&D



State Key Laboratory of
Analog and Mixed-Signal VLSI

- 34% faculties are trained locally (1 elected IEEE Fellow)
- World No. 1 by paper numbers in ISSCC 2023 and 2024
- Macau-First National S&T Progress Award and Xplorer Prize

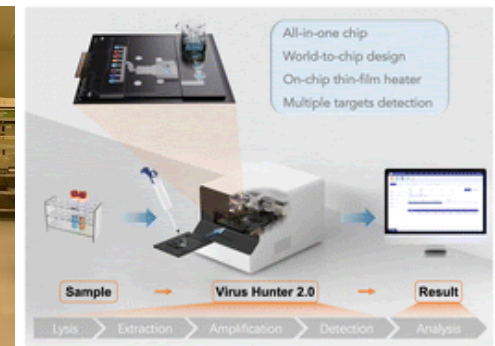
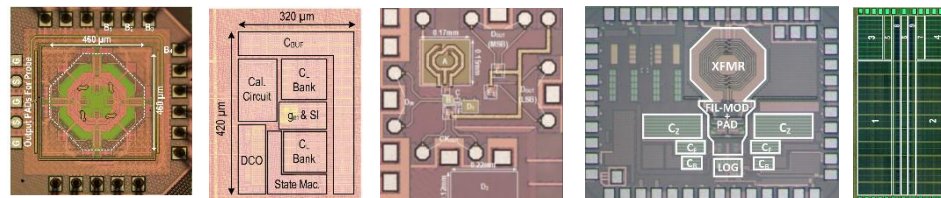


Rui Martins
Founder

IEEE Fellow,
Academician of
Portuguese Academy of
Sciences

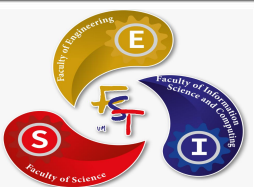


Wireless, Wireline, AI, IoT, Power Management, Signal Processing





State Key Lab of IoT for Smart City



“1+1+3” Strategic Planning

Advance the development of smart cities nationwide, making substantial contributions to creating a **livable, workable, green, and sustainable** cities.
Explore the opportunities of AI for Engineering

Achievements

Major Awards

- Guanghua Engineering Science and Technology Award
- Ho Leung Ho Lee Foundation Award for Scientific and Technological Progress
- Macao Science and Technology Award

Smart Energy

Intelligent Transportation

Urban Safety and Disaster Prevention

3 Smart Applications Driving

Smart city carbon neutral path and market mechanism

Clean, efficient and reliable city Integrated energy system

Intelligent transportation system optimization modeling

Intelligent connectivity and autonomous driving

Marine disaster chain in coastal cities under extreme climatic conditions

Smart monitoring and maintenance of infrastructure in coastal cities

1 Smart Brain Empowering



Urban Big Data and Intelligent Technology

High performance computing system

Intelligent decision theory

Knowledge graph reasoning

Spatiotemporal data modeling

Multimedia data mining

1 Smart Facility Supporting



Intelligent Sensing and Network Communication

Self-developed sensor

Multimodal intelligent environment awareness

Integrated design

IoT efficient and secure transmission

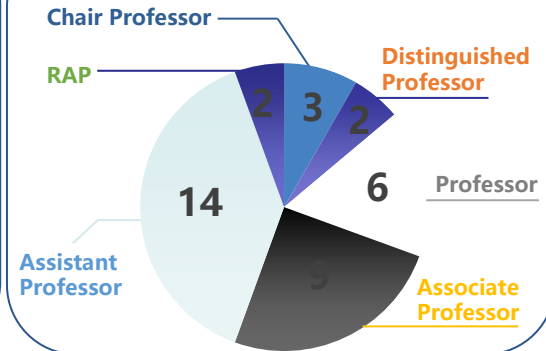
Director



Yonghua SONG
Chair Professor, Foreign mbr of Academia Europaea
IEEE Fellow, RAE Fellow

IOTSC Academic Staff

Total: 36



Autonomous Driving Bus



Smart City Mixed Reality Simulation and Intelligent Decision-Making Platform



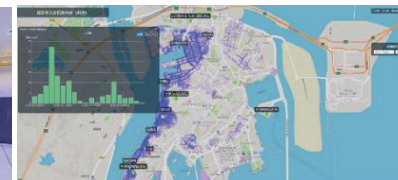
Satellite Data Receiving Systems



Health Monitoring for Civil Infrastructure

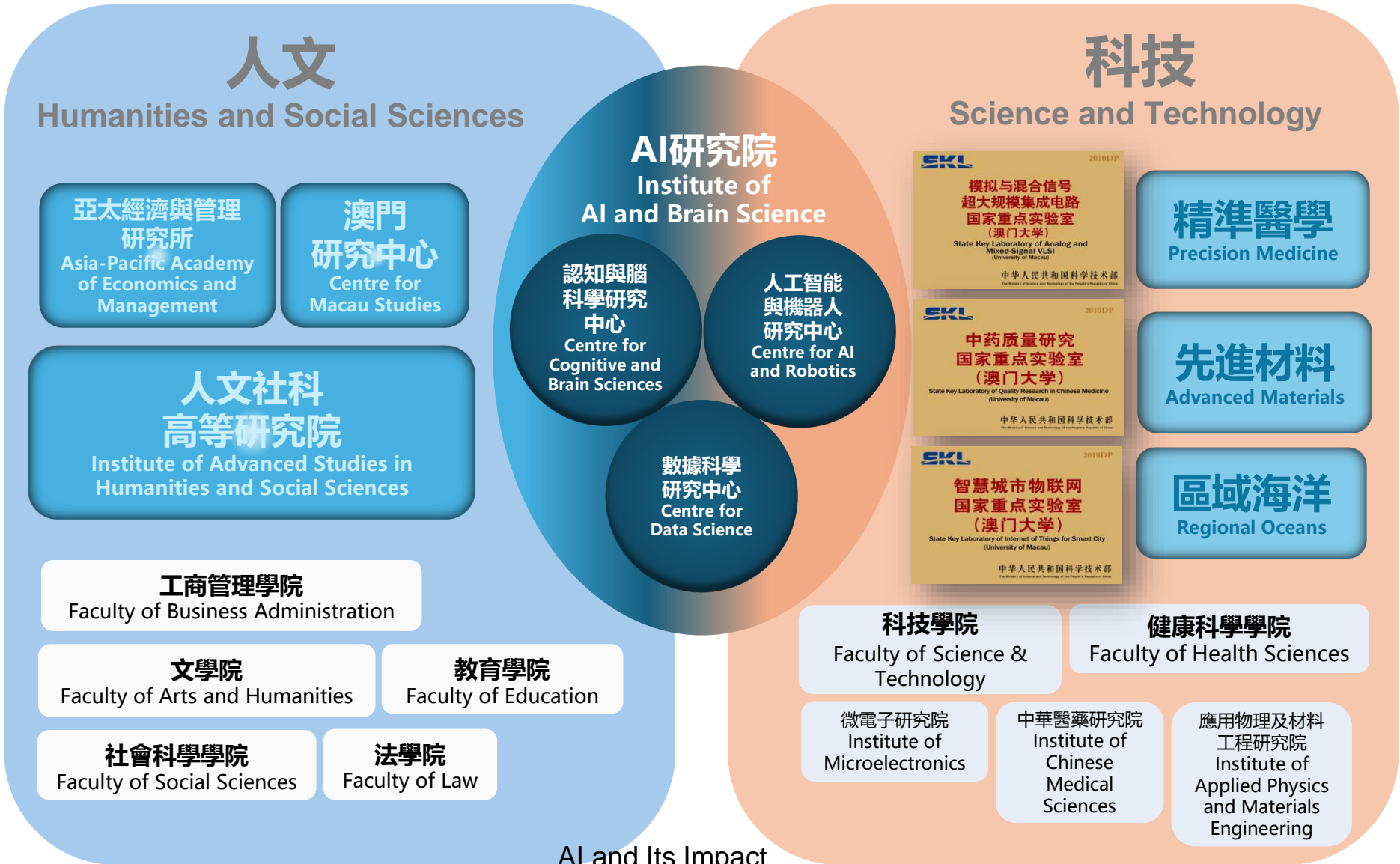


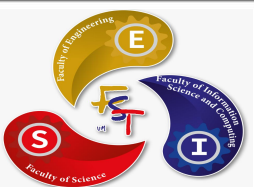
Super Intelligent Computing Center (SICC)



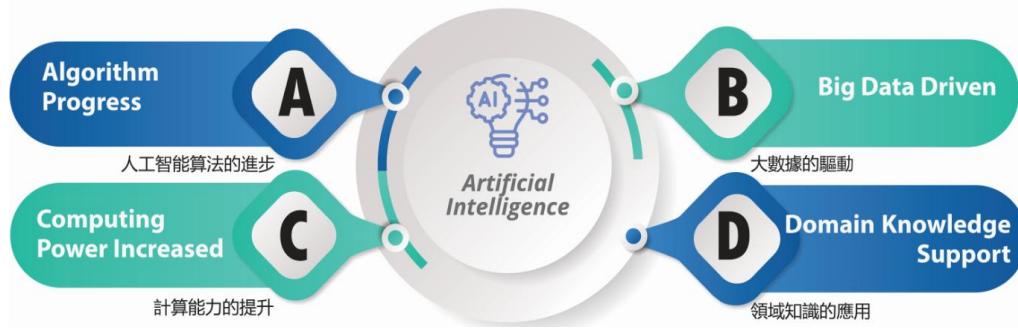
Urban Flooding Simulation







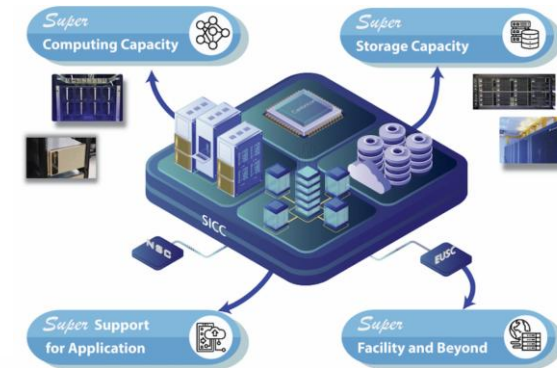
Centre for AI & Robotics



- Computational intelligence algorithms
- Visual & pattern recognition
- Data intelligent analysis & prediction
- Large Language Models and Machine Translation

- Autonomous Driving and Mobile Robotics
- Intelligent Robotics
- Embodied Intelligence
- Security and Privacy Protection

Macao's largest intelligent supercomputing center (Nvidia, Huawei, Cambricon and other heterogeneous computing platforms)



AI algorithms and Systems



AI algorithms and foundations
Systems support for AI
Data analytics for AI

Large Foundation Model



Speech & Language Processing
Multimodal Learning

Multimedia and Metaverse



Multimedia processing
Digital Humans and Interactions
Data security and privacy for AI

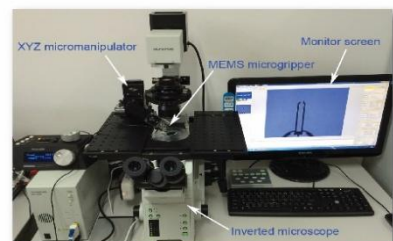
Robotics & Autonomous Vehicles



Autonomous driving
Intelligent robotics
Embodied AI

Recognition

- CS:125 (THE)
- CS: 89 worldwide (in CS ranking)
- AI: 41 (USNews)
- Robotics : Asia Top25 (csrankings)
- IEEE Trans. on Robotics: 5篇 2024-2025 (CUHK: 6)





Centre for Cognitive and Brain Sciences

CCBS is dedicated to enhancing interdisciplinary cognitive and brain sciences and translating discoveries into solutions for health and society. It aims at becoming a leading research and education institution in cognition and brain sciences in the Greater Bay Area.



Focus on 4 Key Research Areas

- Addiction and Decision Making
- Brain and Language Cognition
- Child Development, Cognitive Aging and Brain Disorders
- **Emotional AI**



01 腦干預平台
BRAIN INTERVENTION CORE

02 腦影像平台
NEUROIMAGING CORE

03 認知與行為
測查平台
COGNITION AND BEHAVIORAL
DATA COLLECTION CORE



- Of the 12 core members, 6 are non-Chinese professors from the US, Germany, UK, the Netherlands, Denmark



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MoEAI: Macao Emotional AI

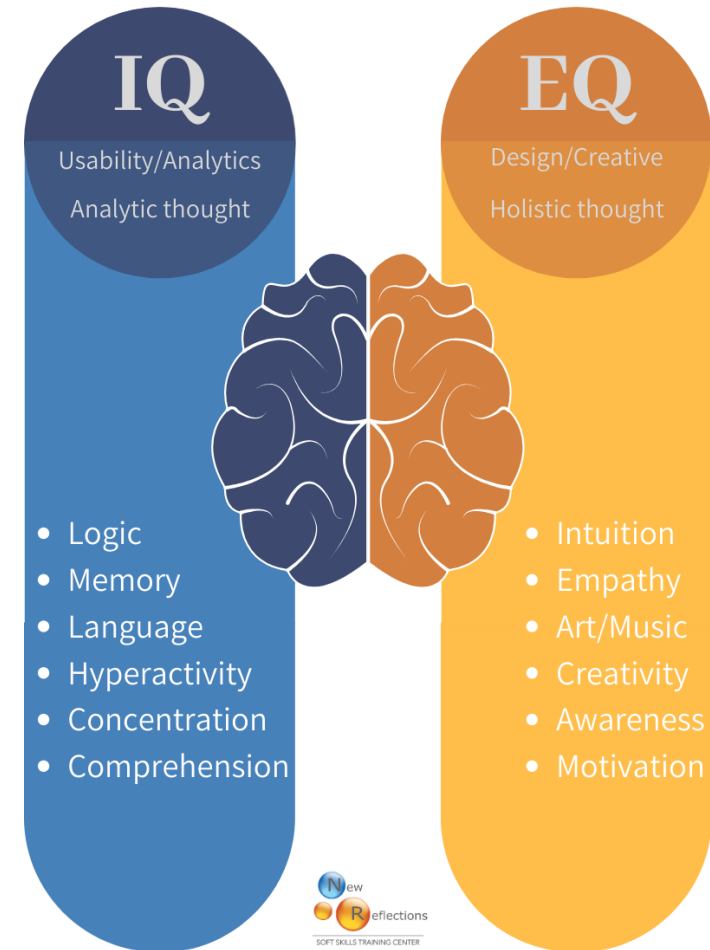
Empowering AI Agent with Emotions

Institute of AI and Brain Science

MoEAI: Background

- AI advance is mainly on IQ; its learning and reasoning (and artistic creativity) capabilities are approaching human level intelligence.
- Future **Human-Machine Synergy** in **SocioTechnical** organization: AI agents (social robotics) needs EQ, in addition to IQ

AI Agent =
Nature (Intelligence) +
Social Attribute





Goal of MoEAI

Develop key emotional AI technologies for human-machine synergy and train students for future sociotechnical environments

1. Advance understanding of emotional intelligence
2. Read emotions and translate to texts
3. Empower AI agents with capability of regulating human's emotion
4. Emotion-aware AI agents and robotics in elderly caring and autonomous driving applications



Scenario I: Robots for Elderly Care

Consider AI agent providing personalized accompanying services to elderlies

1. The agent would **understand emotions** of elderly through speech/text or facial video detection
2. The agent needs to respond to the emotion by interact to the elderly accordingly
3. If needed, the agent would **proactively** initiate interaction to regulate the emotion



Scenario II: Autonomous Driving

- Autonomous vehicles become moving robots.
- Consider a AV robot running on the street, it may need to interact with passengers and surrounding walking traffic
- Consider a passenger sitting such a AV robot, he/she needs to communicate to the robot to express her emotions



Launched in 2020.10 @ U Macau



AI and Its Impact





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How to Survive in the Era of AI?

Innovation

Innovation:

- From Simple to Complex, from Closed env to Open, from Deterministic to Uncertainty;
- From IQ to EQ-related Emotion, Consciousness, Empathy

Knowledge Discovery

- *Problem Definition (Hypothesis)*
- *Solutions*

Knowledge Transfer

- *Appl-Oriented KN Integration*

Knowledge Diffusion

- *Learning*
- *KN access*

Info Access in the Era of AI

- AI is reshaping how info is retrieved, curated, and utilized, moving libraries toward "smart" services.
 - **Internet**: transform info access from centralized to distributed repository
 - **AI**: transform access from a passive repository to **a personalized, dynamic and intelligent knowledge ecosystem.**



Library would play more active roles in institutional learning



AI Horizon and Landscape Shaping the University



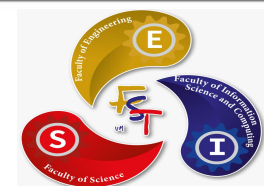
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<https://fst.um.edu.mo/personal/cz xu>

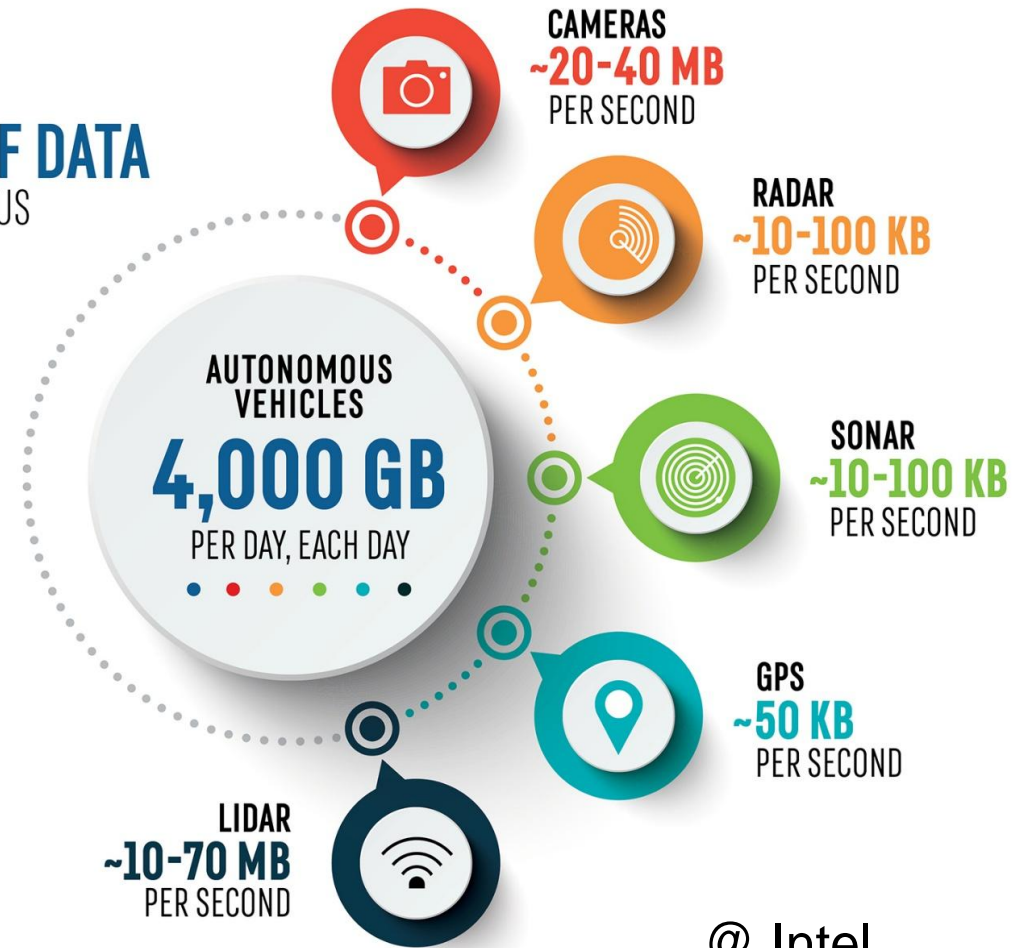


Backup



Data Generated by Self-Driving Vehicles

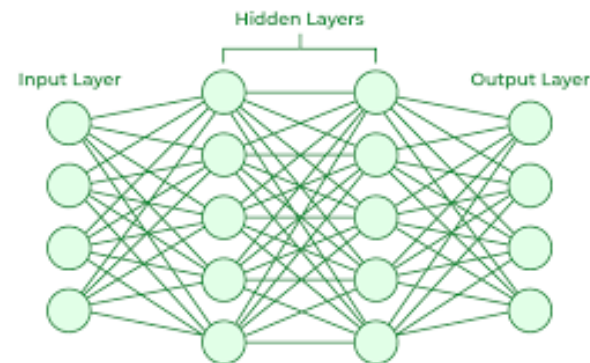
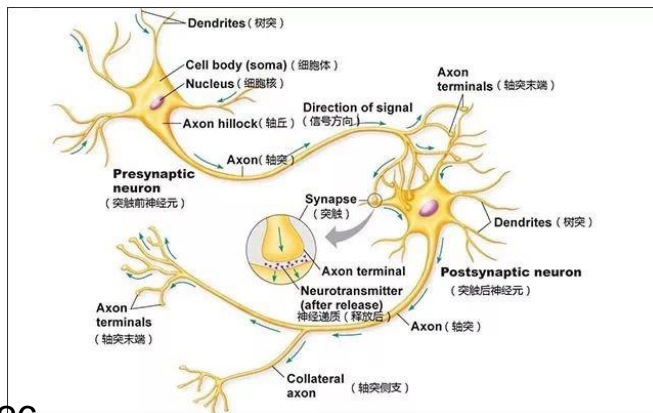
THE COMING
FLOOD OF DATA
IN AUTONOMOUS
VEHICLES



@ Intel

Algorithms: Machine Learning

- ML builds a model that learns from data and uses it to make predictions or decisions. The model must be generable, so that it can be applied to new scenarios.
- E.g. Deep NN, Reinforcement Learning, etc



AI and Its Impact

